

# **City of Rice**

205 Main St E – PO Box 179 Rice, MN 56367



# Rice City Council Meeting Monday January 9<sup>th</sup>, 2022 – 6 PM <u>AGENDA</u>

## 1. ADMINISTER OATHS OF ELECTED OFFICIALS

# 2. CALL TO ORDER/ROLL CALL

## 3. APPROVAL OF AGENDA

## 4. APPROVAL OF CONSENT AGENDA

Consent agenda items are routine and will be enacted by one (1) motion. In the event an item is pulled from the Consent Agenda, it will be discussed in the Business section.

- a. Approval of Park Board Meeting Minutes November 1<sup>st</sup>, 2022.
- b. Approval of Special Meeting Minutes December 12<sup>th</sup>, 2022.

## 5. CITIZEN PARTICIPATION

The City of Rice welcomes and encourages public input on issues listed on the agenda or of general community interest and are invited to do so under Citizen Participation. You are asked to approach the podium, state their name, address, and concern. Citizen Participation should be limited to five (5) minutes.

## 6. **BUSINESS**

- a. Gene Thomsen Rice Rec Update
- b. 2023 Annual Fee Schedule/Appointments/Salary Schedule
- c. RESOLUTION #010923-01 a Resolution Committing and Transferring Funds
- d. RESOLUTION #010923-02 a Resolution to Maintain the Railroad Crossing and Connection for its useful life.
- e. RESOLUTION #010923-03 a Resolution Supporting Transportation Alternatives Project.
- f. Tri-County Humane Society Contract
- g. Bid for Publishing Local Government Legal Items 2023
- h. Moore Engineering

## 7. DEPARTMENT/COMMITTEE/BOARD/CONTRACTED STAFF REPORTS/UPDATE

- a. Clerks Report Liquor license update.
- b. Public Works

## 8. ANNOUNCEMENTS/UPCOMING MEETINGS

- a. January 4th, 2023 Park Board Meeting 5 PM
- b. January 16<sup>th</sup>, 2023 Office Closed
- c. January 17th, 2023 City Council Meeting 6 PM
- d. January 30th, 2023 Planning Commission Meeting 7 PM
- e. February 6th, 2022 City Council Meeting 6 PM
- f. February 7th, 2023 Park Board Meeting 5 PM

#### 9. APPROVAL OF BILLS/ELECTRONIC TRANSFERS

## 10. ADJOURN Next City Council Meeting Tuesday January 17th, 2023, 6PM